

County of Brant
519-449-2451
Fax: 519-449-2454
1-888-250-2295
www.brant.ca



County Administrative Building
26 Park Ave
P.O. Box 160
Burford ON, N0E 1A0

ADULT ENTERTAINMENT ESTABLISHMENT LICENSE APPLICATION FORM

Completion Instructions

Prior to filing this license application, please contact the County Zoning Administrator at 519-442-6324 or 1-888-250-2296 to verify that the proposed location does not contravene the County Zoning By-law. Attach proof of zoning compliance to your completed application and apply in person at the Burford Office at the address shown above with photo identification and a cheque payable to the County of Brant in the amount of \$2060.00.

If you require additional information please contact the License Administrator at 519-449-2451 or 1-888-250-2295 ext. 2295.

Type of Business: Sole Proprietorship Partnership Corporation

Please attach a copy of the business name registration, and incorporation documents or partnership registration as applicable.

Business Name: _____

Contact: _____

Property Address: _____

Mailing Address: _____

Phone: _____

Applicant's Certification

I hereby verify that the above information is complete and accurate, and that I have the power to bind the licensed business.

Signature: _____

Date: _____

Signature: _____

Date: _____

Signature: _____

Date: _____

Signature: _____

Date: _____

Personal information collected herein will be used for the purpose of licensing, regulating and by-law enforcement and will be provided to Law Enforcement personnel. Managed in accordance with the Municipal Information and Protection of Privacy Act.



Office Use Only

Date Rec'd: _____ **Amt:** _____ **Rec'd By:** _____

Business Registration Documents Attached: Yes No

Zoning Certificate Attached: Yes No

Outstanding Orders: Yes No **Details:** _____

Fire Inspection: Yes No **Date:** _____ **Inspected By:** _____

Details of Non-compliance: _____

Action Required: _____

Zoning Status: _____

License: Approved Denied **Lic#** _____ **Issued By:** _____

